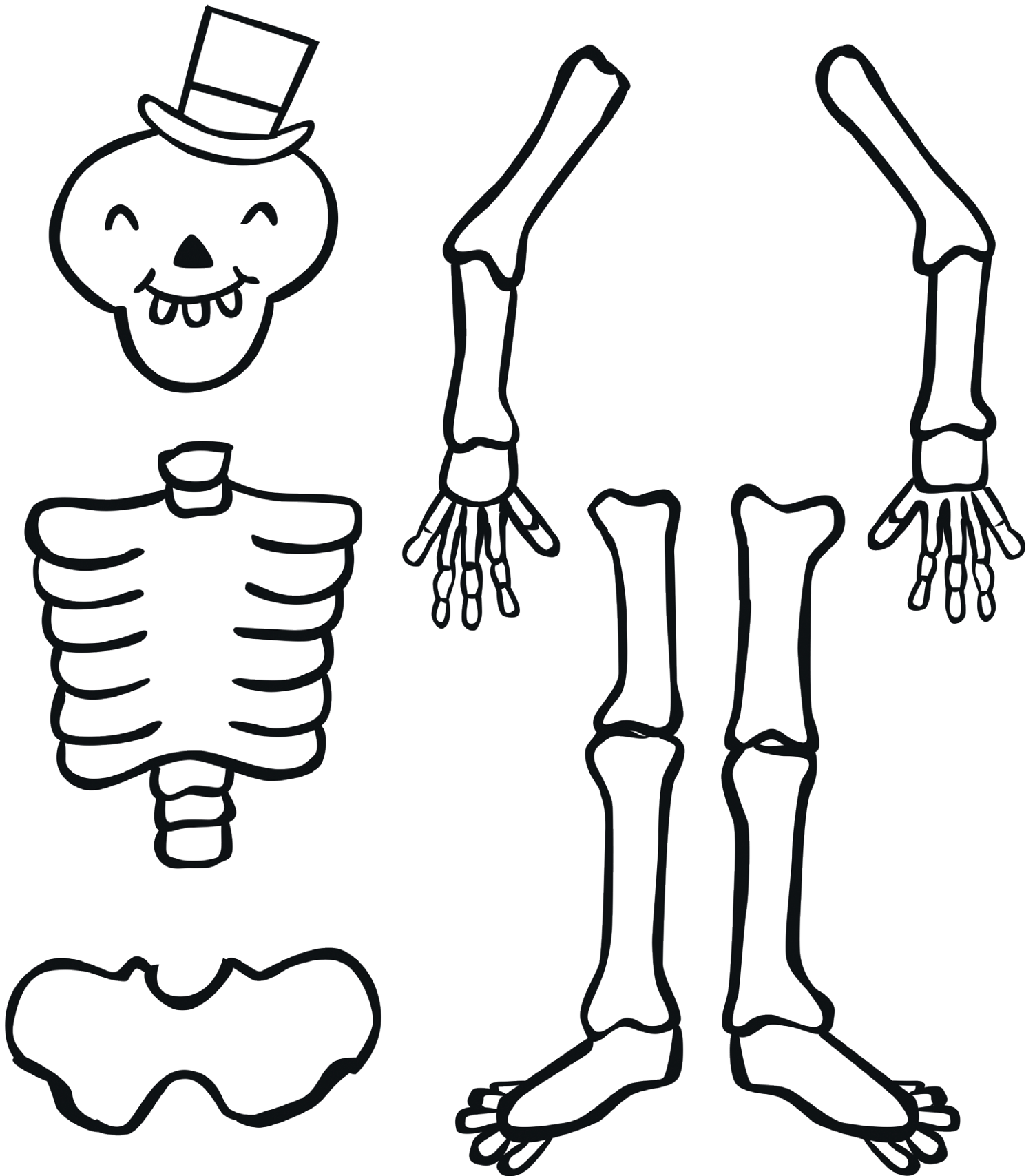


Make a Moving Skeleton



Make a Moving Skeleton

